#### **The Thermal Recoil Force**

**Some Background Notes** 

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## Why is there a recoil force?

#### Particle picture

Photons carry momentum:

$$|\mathbf{p}| = h\mathbf{v} / c$$
.

The momentum vector points in the direction of the photon's path.

#### Wave picture

Energy flow of the EM field is described by the Poynting-vector S; momentum is  $\mathbf{p} = \mathbf{S} / c$ .

#### The Language of (Classical) EM

• Electromagnetic stress-energy tensor:

$$T^{\mu\nu} = \begin{pmatrix} u & \mathbf{S} \\ \mathbf{S} & \mathbf{T} \end{pmatrix}.$$

• Conservation of energy-momentum:

$$\nabla_{\mu}T^{\mu\nu}=0.$$

(NB: From now on, we use c = 1.)

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# The Language of EM (cont'd)

- *u* is the energy density of the EM field:  $u = \mathbf{E}^2 + \mathbf{H}^2$ .
- S is the Poynting vector:  $S = E \times H.$
- T is the Maxwell stress tensor:  $T = EE + HH - \frac{1}{2}(E^2 + H^2)I.$

(I is the identity tensor; xy is the dyadic product of two vectors.)
For "rays of light" (plane waves, spherical waves)
T = SS / |S|,
for each individual "ray".

# The Language of EM (cont'd)

• Energy conservation:

 $\partial u / \partial t - \nabla \cdot \mathbf{S} = 0,$ 

• Momentum conservation:

 $\partial \mathbf{S} / \partial t - \nabla \cdot \mathbf{T} = 0.$ 

## The Language of Heat

 The (integrated) intensity *I* is the flow of energy across surface element dA, in a time *dt*, in the solid angle *d*ω around direction n:

 $dE = I(\mathbf{x}, t, \mathbf{n})\mathbf{n} \cdot \mathbf{dA} \ d\omega \ dt.$ 

We can write

$$\mathbf{S}(\mathbf{x}, t) = \int I(\mathbf{x}, t, \mathbf{n}) \mathbf{n} \, d\omega,$$

and, after applying Gauss's theorem, get

$$dE/dt = \int \mathbf{S}(\mathbf{x},t) \cdot \mathbf{dA} = \int \nabla \cdot \mathbf{S}(\mathbf{x},t) \, dV,$$
  
as expected.

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• We can introduce the quantity

$$q(\mathbf{x}, t) = \mathbf{S}(\mathbf{x}, t) \cdot \mathbf{a} = \int I(\mathbf{x}, t, \mathbf{n}) \cdot \mathbf{a} \, d\omega,$$

where **a** is the unit normal to **dA** (i.e.,  $d\mathbf{A} = \mathbf{a}dA$ ). Thereafter, the energy flow across a surface can be written as

$$Q = dE / dt = \int q(\mathbf{x}, t) \, dA.$$

 At the surface of a Lambertian emitter, *I* is independent of n and can be taken outside the integral sign:

$$q(\mathbf{x}, t) = I(\mathbf{x}, t) \int \mathbf{a} \, d\omega = \pi I(\mathbf{x}, t).$$

• The radiation pressure tensor is defined as

$$\mathbf{P}(\mathbf{x}, t) = \int I(\mathbf{x}, t, \mathbf{n}) \mathbf{n} \mathbf{n} \, d\omega.$$

Note form similar to the Maxwell stress tensor.

 By momentum conservation, the change in momentum (i.e., force) can be written as

$$\mathbf{F} = \mathbf{d}\mathbf{p} / dt = \int \nabla \cdot \mathbf{P}(\mathbf{x}, t) \, dV = \oint_{\partial V} \mathbf{P}(\mathbf{x}, t) \cdot \mathbf{d}\mathbf{A}.$$

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• For a Lambertian emitter, *I* is independent of **n** and can be taken outside the integral sign:  $\mathbf{P}(\mathbf{x}, t) = I(\mathbf{x}, t) \int \mathbf{nn} \, d\omega.$ 

Thereafter,

$$\mathbf{F} = \oint_{\partial V} I(\mathbf{x}, t) \int \mathbf{n} \mathbf{n} \cdot \mathbf{a} \ d\omega \, dA = \frac{2}{3} \oint_{\partial V} q(\mathbf{x}, t) \mathbf{d} \mathbf{A}.$$

 Restoring c, the recoil force f acting on a Lambertian surface element at x with normal a is
 f = -(2/3c) q(x, t)a.

• We can even calculate torque:

$$\boldsymbol{\tau} = -\frac{2}{3c} \oint_{\partial V} q(\mathbf{x}, t) (\mathbf{x} - \mathbf{x}_0) \times \mathbf{dA}.$$

where  $\mathbf{x}_0$  is the emitter's center-of-gravity.

#### **Sources of Heat**

- Spacecraft like Pioneer have internal heat sources. Far from the Sun, external heating is negligible.
- Heat convection is negligible; there are no coolants, no significant fuel flow.
- Two forms of internal heat transport from sources to external (radiating) surfaces remain:
  - Conduction,
  - Radiation.

### Conduction

- Conduction is governed by Fourier's equation:  $\mathbf{q} = -k\nabla T$ .
- Further,

 $\nabla \cdot \mathbf{q} = b - C_h \rho \partial T / \partial t.$ 

where b is the volumetric heat release.

• The heat conducted to a surface must equal the heat radiated by that surface:

 $q = \mathbf{q} \cdot \mathbf{a}$ .

#### **Heat Sources**

 For compact heat sources of power B<sub>i</sub>(t) located at x<sub>i</sub>,

 $b = \Sigma B_i(t) \delta^3(\mathbf{x} - \mathbf{x}_i).$ 

• Steady state:  $\partial T / \partial t = 0$ . In this case, we have

$$\int b \, dV = \sum B_i = \int \nabla \cdot \mathbf{q} \, dV = \int \mathbf{q} \cdot \mathbf{dA} = \int q \, dA.$$

as we would expect from energy conservation.

#### Radiation

 Radiative exchange can be calculated by integrating across all solid angles between two surfaces:

$$Q_{1\to 2} = \int (q_1 - q_2) r^{-2} \cos \theta_1 \cos \theta_2 \, dA_1 \, dA_2.$$

• But q on the surface can be calculated using the Stefan-Boltzmann law:

$$q = \sigma \varepsilon T^4$$
.

• Boundary condition: emitter is surrounded by an infinitely large blackbody sphere at  $T_{\rm CMB}$ .

## **Computing the Recoil Force**

• Two ways of practical calculation

- We can compute the recoil force at the emitting surfaces (taking into account interaction between external surfaces of a nonconvex emitter); or
- We can compute the momentum transferred to an infinitely large (in practice: very large) "control volume".

## What determines the force?

- It's not the total amount of heat that matters; it is the *difference* (anisotropy) in heat radiated in different directions.
- If heat sources are known, the total amount can be computed easily (energy conservation.)
- The difference is much harder to calculate, and may be sensitive to small errors.
- Nevertheless, energy conservation can be used to calibrate results; and
- In some cases, a linear model may work.

#### **Power vs. Temperature**

- Note the dominant use of "power language" as opposed to "temperature language" in preceding slides.
- We're not interested in maintaining operating temperatures (the typical task for thermal engineering).
- Force is a function of power emitted, only indirectly (through a fourth-power relationship) a function of temperature.

### In terms of numbers...

- Total amount of heat radiated by Pioneer is in excess of 2 kW even at the end of mission;
- Amount needed to produce constant acceleration of ~8.74 m/s<sup>2</sup> is just ~65 W.
- This is an anisotropy of only ~3%!
- A small error (say, 5%) in the estimation of total radiated heat translates into an unacceptable error (~ 167%) in the estimated recoil force.
- Not insurmountable, but definitely a difficulty.